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Deep Learning for Visual Understanding: Part 2

isual perception is one of our most essential and fundamental abilities that enables us to make sense of what our eyes see and interpret the world that surrounds us. It allows us to function and, thus, our civilization to survive. No sensory loss is more debilitating than blindness as we are, above all, visual beings. Close your eyes for a moment after reading this sentence and try grabbing something in front of you, navigating your way in your environment, or just walking straight, reading a book, playing a game, or perhaps learning something new. Of course, please do not attempt to drive a vehicle. As you would realize again and appreciate profoundly, we owe so much to this amazing facility. It is no coincidence that most of the electrical activity in the human brain and most of its cerebral cortex is associated with visual understanding.

Computer vision is the field of study that develops solutions for visual perception. In other words, it aims to make computers understand the seen data in the same way that human vision does. It incorporates several scientific disciplines such as signal processing, machine learning, applied mathematics, sensing, geometry, optimization, statistics, and data sciences to name a few. It is concerned with the extraction, modeling, analysis, and use of information from a single image or a sequence of images across a spectrum of modalities for building intelligent systems.

As our visual perception of the world is reflected in our ability to make deci-

sions through what we see, providing such analytical capabilities to computers makes it possible to design remarkable applications that enhance our lives. Computer vision solutions are acting everywhere, including in our

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particular, convolutional architectures. Ascribing to their complex and layered structures, a broader family of data-driven machine-learning methods based on neural

network models today is called *deep learning*. An illustration of common deep-learning networks such as convolutional neural networks, autoencoders, and generativeadversarial networks (GANs) can be seen in Figure 1, and a very

computer mouse, determining its motion

- phones, reading our fingerprints
- cameras, controlling lenses
- mail centers, sorting parcels
- warehouse robots, retrieving packages
- gateways, recognizing faces
 vehicles assisting drivers
- vehicles, assisting drivers
- hospitals, diagnosing medical problems
- factories, performing inspections
- farmlands, harvesting produce
- dressers, checking the style of our outfits.

As well as revolutionizing technologies for autonomous vehicles and virtual reality devices, it will soon unfold a transformative and disruptive impact on our culture and economy.

On the journey of developing algorithms that can match human visual perception, most of the progress happened within the last decade with the rebirth of artificial neural networks in computer vision, in comprehensive discussion of different deep-learning techniques for visual understanding also can be found in the tutorial articles in the first part of this special issue in the November 2017 issue of *IEEE Signal Processing Magazine (SPM)*.

There are many compelling advantages of deep-learning methods. In their cascaded layers that can contain hundreds of millions of parameters, they can model highly nonlinear functions. With their pooling layers that can generate multiple levels of representations corresponding to different levels of abstraction, they can coalesce the information from local and global receptive fields. They can run efficiently on parallel processors with their feed-forward characteristics. Since they learn what part of the data is relevant and discriminative from training samples automatically, they are not limited to handcrafted descriptors and manually defined

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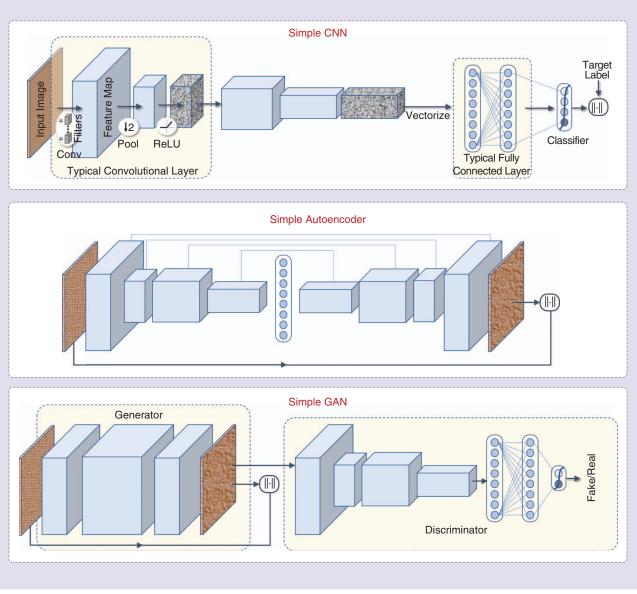


FIGURE 1. Simple deep-learning architectures. (Figure courtesy of Fatih Porikli.)

transformations. Most importantly, they can learn from their mistakes when provided with such cases and become superior

as the amount of training data increases. The success of deeplearning methods also reflects on the volume of the scientific publications. Deep-learning-related articles in main computer

vision venues boosted from fewer than 100 in 2012 to an astounding level of more than 1,000 in 2017.

The November 2017 special issue of *SPM* on deep learning for visual understanding surveyed deep-learning solutions

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weakly supervised and multimodal settings, investigated their robustness; and presented overviews of their applications in domain adaptation, hashing, semantic

segmentation, metric learning, inverse problems in imaging, image-to-text generation, and picture-quality assessment. Complementing these topics in this second part of the special issue on deep learning for visual understanding, we continue providing tutorials on deeplearning techniques for understanding face images, salient and category-specific object detection, superresolution, denoising, deblurring, compressive sensing, zero-shot recognition, and conditional random fields. This edition also has three articles on popular areas of GANs, deep regression Bayesian networks, and model compression and acceleration. We hope these tutorial articles will foster further discussions and facilitate the application of deep-learning techniques for computer vision to the other areas of signal processing. Once again, we welcome you to explore all of these articles as well as the amazing field of deep learning, and we wish you a wonderful new year.

Acknowledgments

We thank all of the contributors for their outstanding articles that individually and as a whole, addressed relevant and timely aspects in deep learning, highlighting the key roles that they take in computer vision. We are grateful to *SPM*'s Editor-in-Chief Prof. Min Wu and Managing Editor Jessica Welsh for their continuous support and assistance. We very much enjoyed putting together this special issue, and we do believe that our readers will enjoy it twice as much.

Meet the guest editors



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